Network Tools Application Design Based on C# with Intrusion Detection Methods and Simple Network Management Protocol

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Abstract

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The problem faced within this topic still encountered slow network constraints, thus disrupting work activities, the method used in writing is the SNMP (Simple Network Management Protocol) method & Intrusion Detection and by using the bee colony method to run tools designed to facilitate the retrieval. of network device information data and control the network. The solution that can be offered is to make it easier for admins to monitor and control network traffic and limit client network bandwidth, so as to get results in the form of organized and controlled network traffic. Management of network became important as prevention needed to securing the network and managing them requires the method mentioned above to make sure that network can be used without any problem.

I. INTRODUCTION

The technology that is currently developing allows many things that can be made to connect to the internet even through devices both from computers, devices, and smartphones so that the needs of the internet are important in following the development of technology. Computer networks with the convenience that are owned will be a bad impact if there is no supervision carried out and will not run properly as expected, deficiencies that can be found when an unattended computer network is a user who tries to access without permission, data flows the network will become uncontrollable and unstable, and so on.

Based on these problems, we need a way to manage unstable traffic or bandwidth traffic such as swelling or connection delays. With the development of the Internet and network coverage or networks that affect the security and speed of access, restrictions must be determined on its users.

Network Monitoring or Network is one thing that must be done to regulate and control data flow or activities in the network. The network has many loopholes such as unbalanced connectivity, inappropriate usage in general, and other constraints such as network interruptions and intrusions in the network.

Because of this, a network must have management that is capable of detecting and securing the network from intruders and other network disturbances.

II. RELATED WORKS/LITERATURE REVIEW (OPTIONAL)

Monitoring

"Network Management is the ability to monitor, control and plan a network of computers and systems. Network monitoring is part of network management. The basic concept of network management is the existence of a manager or device that performs monitoring and an agent as a monitored device [1].

"Monitoring Network is a function of network management, monitoring is useful for analyzing whether the network is still suitable for use or for additional capacity. The results of this monitoring can help us to redesign the existing network. Many things on the network can be monitored via a computer interface. With the monitoring application, it

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gives the ability for users to monitor and control computer networks systematically remotely or in a central control only. This management is carried out by collecting data and assigning variables to the managed network elements. Network conditions can also be monitored, for example the up / down status of a network equipment. This can be done with various network features [2].

Monitoring is a periodic assessment of the function of program activities in terms of the schedule for use, input or data input by the group in relation to the expectations that have been planned.

In general, monitoring aims to get feedback or feedback for the needs of the ongoing learning process program, knowing this need, the program implementation will immediately prepare for these needs. Needs can be in the form of cost, time, personnel, and tools. Program implementation will know how much it costs, how much time is available for these activities.

Thus it can be seen how much manpower is needed, as well as the methods that must be provided to carry out the program.

In monitoring data is collected for analysis, the results of the analysis are translated and interpreted as input and suggestions for the leadership to make improvements.

According to [3] "Monitoring can be defined as the process of measuring, recording, collecting, processing and communicating information for project management decision making."

Based on the observations of the opinions expressed by experts, it can be concluded that monitoring is an analytical process for gathering information that will be reprocessed according to its purpose, both for improvement, calculation, and used as a basic point in decision making.

Network Monitoring System (NMS)

"NMS is a tool for monitoring elements in a computer network. The function of the NMS is to monitor the quality of the SLA (Service Level Agreement) of the bandwidth used" [4].

The results of monitoring are used as material in management decision making, on the other hand it is used by the network administrator (technical person) to analyze whether there are any irregularities in network operations. According [5], there are 10 reasons for using a computer network monitoring application, namely:

- a) Know what is happening on the network.
- b) For planning to upgrade or change network equipment.
- c) Diagnose problems in the network.
- d) Materials needed for SLA (Service Level Agreement).
- e) Knowing when is the right time to implement a disaster recovery system (disaster / problem recovery).
- f) Ensuring system security is running well.
- g) Ensuring users (clients) are connected to the server they need.
- h) Get remote network status information
- i) Ensuring uptime for user needs.

j) Save money by reducing the amount of network downtime and reducing the time spent analyzing problems

ARP Spoofing

"On the local area network there is a protocol called ARP (Address Resolution Protocol). The ARP protocol serves to translate IP addresses into MAC addresses" [6] ARP request packets are sent broadcast containing the IP address of the destination host. The destination host sends the ARP reply packet unicast to the sending host when the destination host receives the ARP request packet. The sending host stores the IP and MAC addresses of the destination host in the ARP Cache table. ARP Cache Table has a storage time limit. The time limit is different for each operating system.

"The ARP protocol is stateless in that every incoming ARP reply is not verified and the IP-MAC address of the ARP reply packet is stored directly into the ARP Cache table. ARP does not provide a feature to check whether the received ARP reply is sent the previous ARP request packet" [7]. "So that the ARP protocol is stateless and there is no authentication, making ARP vulnerable to several computer network attacks" [8].

"The ARP protocol is vulnerable to attacks known as ARP Spoofing or ARP Poisoning which are caused by a security flaw in the ARP protocol. Therefore, the process of detecting an attack is important to protect a host before carrying out an attack prevention process" [9]. [10] "propose active detection of ARP Spoofing attacks using ICMP echo request and ICMP echo reply packets".

"However, this method consumes large resources on the network" [11]. "Cisco switches also use the Dynamic ARP Inspection method to perform security on the switch, but the costs involved are very large to implement this method" [12].

"Likewise, a good ARP Spoofing detection system is a system that does not change the ARP protocol, does not require additional installation on every host connected to the network, uses small network resources, and is able to detect all types of ARP attacks and does not slow down the packet sending process." [11].

Address Resolution Protocol (ARP)

According to [13], "Address Resolution Protocol (ARP) is a protocol in the TCP / IP Protocol Suite which is responsible for performing IP address resolution into Media Access Control (MAC)".

"Address Resolution Protocol (ARP) is a network protocol in TCP / IP that is useful in mapping an IP Address to become a Mac Address" " [14]

Based on the opinion of experts, it can be concluded that the Address Resolution Protocol (ARP) is a rule used to map IP addresses to MAC addresses which are used as identification in sending a data packet.

Simple Network Management Protocol (SNMP)

"The use of a network monitoring system can make it easier for network managers to monitor their network from anywhere as long as they are connected to the internet" [15].

"The method used for this problem is the Intrusion Detection System and SNMP (Simple Network Management Protocol) method, the Intrusion Detection System is used as a method to detect suspicious activity in a system and network" [16].

III. METHODS

Bee Colony is an optimization algorithm used in finding a path through all the destination points with the closest or lowest distance. The method used is designing or designing a software and testing the application or tool. The application or tools to be designed is a computer network monitoring application.

There are several methods such as Intrusion Detection, Packet Sniffing, Vulnerability Scanning, Firewall Monitoring, and Penetration Testing or penetration testing. However, the methods used in this project are Intrusion Detection and Vulnerability Scanning.

Bee Colony Algorithm is an algorithm that is used for path search, and its implementation for the program to be made is a detector to look for disturbances in a network.

By detecting all existing networks and devices connected to the network, it will be easier to manage, detect, and control the connection flow of the available networks.

Where there will be a division of tasks that will run in the program, namely Searchers (onlooker), Workers, and Monitoring (scouts). In the division of tasks, the Seeker will take care of whatever part or node is connected to the network, the Worker will manage the network such as managing network traffic, and have access to close the network or connection devices connected to the network, while the Monitor will monitor network traffic to detect anomalies that occur in the network.

IV. RESULTS

 NetTools
 Item

 Pie
 Tool
 Help

 Access Point
 Signal
 Password

 Status:
 Bardwidth Control
 Status:

 Bardwidth Control
 Status:
 Status:

 Shi
 IPAddess:
 NAC Address:
 Status:

 Ready
 Please wak...
 Log * ...

Program View (Testing)

This section will explain the testing of the following applications, for this study using Black Box Testing with the functional testing method, the purpose of this method is to test the overall application work system such as bandwidth limit trials, network control, network detection, address reading and log storage.

The first stage of this application is to detect what networks can be read. After the program successfully pulls network information, the next stage is carried out.

ile T	ool Help					
Acce	Choose int	erface			-	
	Enter Clien	t Name		Local Area	Connection	
	Disconnec Stop	Ctrl+X Ctrl+R		Status:		
	Refresh F5		_			
				Bandwidth Contro	4	Set
				🔲 Limit Bandwid	th	
5N	IP Address		MA	C Address	Status	Client Name

Figure 2. Option Tools

The following is a display of the tools provided in the application, the existing tools have the functions needed in a network administration application such as refreshing, scanning the network based on the interface (if the computer has a wireless adapter it can detect Wi-Fi signals and any connections in it)

In selecting an interface, it should be noted that this application detects the network in an interface that is read and on a computer, for example as shown below:

‰ NetTo File To	ool Help			-		×
Acce	Choose interface	•		-		
Elroy	Enter Client Name	•	Hamachi Bluetooth Ne	twork Co		
	Disconnect Ctrl+ Stop Ctrl+		Ethernet Local Area Co Sta Wi-Fi			
	Refresh	5				
			Bandwidth Control	h	Set	
SN	IP Address	MA	\C Address	Status	Client Name	,
۲						>
Ready			Refresh for scan		Log	•

Figure 3. Interface List

The following are the types of interfaces that can be selected to be detected on the network, the interfaces listed are interfaces that already exist on the computer device itself such as a Network Interface Card that allows for Local Area Networks, built-in or external Wireless Adapters, and so on.

涡 Net	Tools						- • ×
File	Tool	Help					
Acce		Choose inte	rface	۲	al Area Conne	ction -	
		Enter Client	Name	•	Conne	ct	_
		Disconnect	Ctrl+X				
		Stop	Ctrl+R		Status:		
		Refresh	FS				
					Bandwidth Control		Set
					Limit Bandwidth		
					Limit Bandwidtr	1	
SN	IP	Address		МА	C Address	Status	Client Name
Read	ły				Refresh for scan		Log 💌

Figure 4. Choose Interface

select one *interface* and refresh by pressing F5 or clicking tools then Refresh. Interfaces that can be selected are based on the device you have, for example a Wi-Fi Interface requires a Wireless Adapter or Wireless Card (built-in or external).

"R. Net	Fools							- D X
File	Тоо	Help Choose inter Enter Client Disconnect Stop Refresh	Name Ctrl+X	•	Password Status:	Conner	z	
				Refr	esh active o			Set
SN		IP Address		MAC	Address		Status	Clent Name
Read	y				Refresh fo	or scan		Log 👻

Figure 5. Refresh Option

This refresh function is performed to run the program assigned to retrieve or call network information connected to an existing interface. The Refresh function is used to recall the application page and retrieve information, namely the IP Address and MAC Address that have entered the network or network.

	ols						×
File T	ool Help						
Access	Point	Signal	Passwo	rd			
				Conn	ect		
			Statu	8:			
			Band	width Control		Set	1
				mit Bandwid			
SN	IP Address		MAC Address	8	Status	Client Name	Â.
1	192.168.2.10	1	94:DE:80:46	:45:0A	On		
2	192.168.2.1		E4:8D:8C:52	:83:A7	On		Ξ
3	192.168.2.4		B0:95:75:C8	:05:F4	On		
4	192.168.2.11		B0:95:75:C8		On		-
5	192.168.2.12	6	B4:2E:99:D8		On		
6	192.168.2.88		B4:2E:99:BF		On		
7	192.168.2.10		D4:85:64:B5		On		
8	192.168.2.10		94:DE:80:48		On		
9	192.168.2.10		00:26:18:D4		On		
10	192.168.2.10		20:AA:4B:67		On		
11	192.168.2.10	9	4C:72:B9:03	8B:6E	On		Ŧ
٠						÷.	
Ready			Sca	nning 64%		Log	-

Figure 6. Refresh & Read Network

After refreshing, the program will start scanning for network devices that are online in the selected interface, the scanning process has a time range of 5 seconds - 10 minutes depending on the number of connected devices.

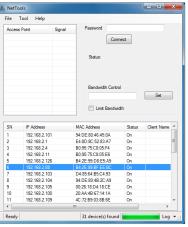


Figure 7. Choose the device to be disabled

Now entering the network control stage, which is closing the connected device access so that it cannot accept internet or local connections, first select the device to be disabled.

R Net	Tools								×
File	Tool	Help							
Acce		Choose inter	face	۲	Password				
		Enter Client	Name	۲		Conn	ect		
		Disconnect	Ctrl+X						
		Stop	Ctrl+R		Status:				
		Refresh	F5	D	isconnect se	elected	clients		
					Bandwidt	h Contro	·	Set	
					🔲 Limit	Bandwid	th		
SN	IF	Address		MA	C Address		Status	Client Name	1
1		92.168.2.101			DE:80:46:45:		On		
2		92.168.2.1			8D:8C:52:83		On		Е
3		92.168.2.4			95:75:C8:05:		On		
4		92.168.2.11			95:75:C8:05:		On		
5		92.168.2.126			2E:99:D8:E5		On		
6		92.168.2.88			2E:99:BF:EE		On		
7		92.168.2.103			85:64:B5:C4		On		
8		92.168.2.104			DE:80:4B:2C		On		
9		92.168.2.105			26:18:D4:18)		On		
10		92.168.2.100			AA:4B:67:14: 72:89:03:8B		On		
11	1	32.168.2.109		4C:	V2:89:03:88:	0E	On	,	-
Read	y				32 device(s)) found		Log	۰.

Figure 8. Tools Disconnect

Then click tools and select disconnect, or you can also press Ctrl + X directly, and the next process is to do Arp spoofing or Arp poisoning. Arp Spoofing or Arp Poisoning is an attack carried out on connected and communicating devices, as in the picture above the device is connected and to disable it, communication is carried out in the form of an Arp Spoofing or Arp Poisoning attack which will send a packet with the aim of disabling the selected network connection.

	Tool Help				
Access	Point	Signal	Password		
			Cor	mect	
			Status:		
			Bandwidth Contr	ol	Set
			🔲 Limit Bandw	idth	
SN	IP Address		MAC Address	Status	Client Name 1
1	192,168,2,10	1	94:DE:80:46:45:0A	On	
1 2	192.168.2.10 192.168.2.1	1	94:DE:80:46:45:0A E4:8D:8C:52:83:A7	On On	
		1			
2	192.168.2.1	1	E4:8D:8C:52:83:A7	On	I
2 3	192.168.2.1 192.168.2.4		E4:8D:8C:52:83:A7 B0:95:75:C8:05:F4	On On	1
2 3 4	192.168.2.1 192.168.2.4 192.168.2.11	6	E4:8D:8C:52:83:A7 B0:95:75:C8:05:F4 B0:95:75:C8:05:E6	On On On	
2 3 4 5	192.168.2.1 192.168.2.4 192.168.2.11 192.168.2.12	6	E4:8D:8C:52:83:A7 B0:95:75:C8:05:F4 B0:95:75:C8:05:E6 B4:2E:99:D8:E5:A9	On On On On	
2 3 4 5 6	192.168.2.1 192.168.2.4 192.168.2.11 192.168.2.12 192.168.2.88	6	E4:8D:8C:52:83:A7 B0:95:75:C8:05:F4 B0:95:75:C8:05:E6 B4:2E:99:D8:E5:A9 B4:2E:99:BF:EE:BC	On On On On Off	
2 3 4 5 6 7	192.168.2.1 192.168.2.4 192.168.2.11 192.168.2.12 192.168.2.12 192.168.2.10	6 3 4	E4:8D:8C:52:83:A7 B0:95:75:C8:05:F4 B0:95:75:C8:05:E6 B4:2E:99:D8:E5:A9 B4:2E:99:D8:E5:A9 B4:2E:99:BF:EE:BC D4:85:64:B5:C4:93	On On On On Off On	
2 3 4 5 6 7 8	192.168.2.1 192.168.2.4 192.168.2.11 192.168.2.12 192.168.2.12 192.168.2.10 192.168.2.10 192.168.2.10	6 3 4 5	E4:8D:8C:52:83:A7 B0:95:75:C8:05:F4 B0:95:75:C8:05:E6 B4:2E:99:D8:E5:A9 B4:2E:99:D8:E5:A9 B4:2E:99:BF:EE:DC D4:85:64:B5:C4:93 94:DE:80:4B:2C:A9	On On On On Off On On	
2 3 4 5 6 7 8 9	192.168.2.1 192.168.2.4 192.168.2.11 192.168.2.12 192.168.2.12 192.168.2.10 192.168.2.10 192.168.2.10	6 3 4 5 0	E4:80:8C:52:83:A7 B0:95:75:C8:05:F4 B0:95:75:C8:05:E6 B4:2E:99:08:E5:A9 B4:2E:99:08:E5:A9 D4:85:64:B5:C4:93 94:DE:80:48:2C:A9 00:26:18:D4:18:CE	On On On On Off On On On	

Figure 9. Arp spoofing Active.

After Arp spoofing is active, the selected device will be constantly and continuously sent packets whose purpose is to block internet and local connections so that they cannot enter the device whose access is closed, and the status of the device connection will be changed to off.

	*		
google.co.d x +			
- → × ◎ googe.co.d			* () Panes) :
	×	Namuch Connection Deglin Possers Connection-specific (ML, Description Physical Address D4 05 64 05 54 30	pibit Network, Core
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	DME PROBE PRESHED NO JUTTIVIET	12	
		1	Gee

Figure 10. Network Disconnected

The image above is the result of Arp spoofing which is run by the application to close the selected network. The connection from the device that is disabled cannot communicate with the internet or locally.

File	Tool Help					
	Choose inte	face	Panewood			
Acce	choose inte	lace	 Password 			
_	Enter Client	Name	Con	nect		
	Disconnect	Ctrl+X				
	Stop	Ctrl+R	Status:			
_	Refresh	F5				
			Stop arp spoofing			
			Bandwidth Contro			
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			Limit Bandwir	đth		
SN	IP Address		Limit Bandwin	dth Status	Client Name	*
SN 1	IP Address 192.168.2.101				Client Name	*
			MAC Address	Status	Client Name	* u
1	192.168.2.101		MAC Address 94:DE:80:46:45:0A	Status On	Client Name	* III
1 2	192.168.2.101 192.168.2.1		MAC Address 94:DE:80:46:45:0A E4:8D:8C:52:83:A7	Status On On	Client Name	•
1 2 3	192.168.2.101 192.168.2.1 192.168.2.4		MAC Address 94:DE:80:46:45:0A E4:8D:8C:52:83:A7 B0:95:75:C8:05:F4	Status On On On	Client Name	•
1 2 3 4 5	192.168.2.101 192.168.2.1 192.168.2.4 192.168.2.11		MAC Address 94:DE:80:46:45:0A E4:8D:8C:52:83:A7 B0:95:75:C8:05:F4 B0:95:75:C8:05:E6	Status On On On On	Client Name	* III
1 2 3 4	192.168.2.101 192.168.2.1 192.168.2.4 192.168.2.11 192.168.2.11 192.168.2.126		MAC Address 94:DE:80:46:45:0A E4:80:80:52:83:A7 80:95:75:C8:05:F4 B0:95:75:C8:05:E6 B4:2E:99:D8:E5:A9	Status On On On On On	Client Name	* III
1 2 3 4 5 6	192.168.2.101 192.168.2.1 192.168.2.4 192.168.2.11 192.168.2.126 192.168.2.126 192.168.2.88		MAC Address 94:DE:80:46:45:0A E4:8D:8C:52:83:A7 B0:95:75:C8:05:F4 B0:95:75:C8:05:E6 B4:2E:99:D8:E5:A9 B4:2E:99:D8:E5:A9 B4:2E:99:BF:EE:BC	Status On On On On On On On	Client Name	* III
1 2 3 4 5 6 7	192.168.2.101 192.168.2.1 192.168.2.4 192.168.2.11 192.168.2.126 192.168.2.126 192.168.2.88 192.168.2.103		MAC Address 94:DE:80:46:45:0A E4:80:80:52:83:A7 80:95:75:C8:05:F4 80:95:75:C8:05:E4 84:2E:99:08:E5:A9 84:2E:99:08:E5:A9 84:2E:99:D8:E5:BPC D4:85:64:85:C4:93	Status On On On On On On On On	Client Name	* III
1 2 3 4 5 6 7 8	192.168.2.101 192.168.2.1 192.168.2.4 192.168.2.4 192.168.2.126 192.168.2.126 192.168.2.126 192.168.2.103 192.168.2.104		MAC Address 94:DE:80:46:45:0A E4:80:8C:52:83:A7 80:95:75:C8:05:E6 B4:2E:99:D8:E5:A9 B4:2E:99:D8:E5:A9 B4:2E:99:D8:E5:A9 D4:85:64:85:C4:93 94:DE:80:48:2C:A9	Status On On On On On On On On	Client Name	- m
1 2 3 4 5 6 7 8 9	192.168.2.101 192.168.2.1 192.168.2.1 192.168.2.11 192.168.2.126 192.168.2.126 192.168.2.103 192.168.2.103 192.168.2.105		MAC Address 94:DE:80.46:45.0A E4:80.85:52:83.A7 80.95:75:C8:05:F4 80.95:75:C8:05:F4 84:2E:99:D8:E5:A9 84:2E:99:D8:E5:A9 84:2E:99:D8:E5:A9 94:DE:80:48:2C:A9 00:25:18:D4:18:CE	Status On On On On On On On On On	Client Name	+ m +
1 2 3 4 5 6 7 8 9 10	192,168,2,101 192,168,2,11 192,168,2,11 192,168,2,11 192,168,2,126 192,168,2,126 192,168,2,103 192,168,2,104 192,168,2,105 192,168,2,100		MAC Address 94:DE:80:46:45:0A E4:80:80:52:83:A7 80:95:75:08:05:F4 80:95:75:08:05:E6 84:2E:99:08:E5:A9 84:2E:99:08:E5:A9 94:2E:99:08:E5:A9 94:2E:99:08:E5:A9 94:2E:80:48:2C:A9 00:2E:18:D4:18:CE 20:A4:46:E7:14:1A	Status On On On On On On On On On On	Client Name	4 III >

Figure 11. Disables ARP Spoofing / Poisoning

If you want to reactivate the network, simply disable Arp spoofing by selecting Tools, then Stop. After Arp spoofing has been disabled, you can refresh it to refresh the network status.

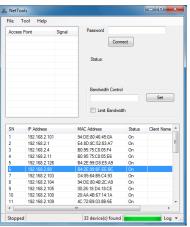


Figure 12. Turn on the network connection again

After stopping, the command from Arp Spoofing or Arp poisoning will be stopped and the selected device can receive back internet connections and local connections, because this stop command is intended to stop Arp Spoofing or Arp Poisoning packets so that devices that were blocked from connection can be returned as up and running normally, then do a Refresh.



Figure 13. Network On

And the image above shows that the connection has been running smoothly after previously being deactivated. The implementation of this program can be used as a control or network center control to regulate the number of networks as well as network control to close access, and with the use of this program it can make it easier for administrators to disable networks that are improper or unregistered.

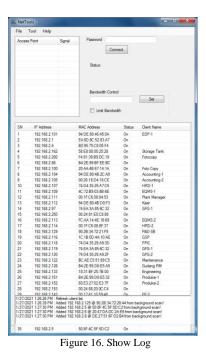
File 1	fool Help						
Acce	Choose inter	ace	•	Password			
	Enter Client N	lame	•	EDP-1			
	Disconnect Stop	Ctrl+X Ctrl+R	ſ	Status:		1	
_	Refresh	F5					
				Bandwidth Contre	k	Set	1
	_			🔲 Limit Bandwi	dth		
SN	IP Address		MAC	Address	Status	Client Name	-
1	192.168.2.101		94:D	E:80:46:45:0A	On	EDP-1	
2	192.168.2.1		E4:8	D:8C:52:83:A7	On		H
3	192.168.2.4		B0:9	5:75:C8:05:F4	On		
4	192.168.2.88		B4:2	E:99:BF:EE:BC	On		
5	192.168.2.100		20:A	A:4B:67:14:1A	On		
6	192.168.2.103			5:64:B5:C4:93	On		
7	192.168.2.104			E:80:4B:2C:A9	On		
8	192.168.2.105			5:18:D4:18:CE	On		
9	192.168.2.107			4:35:25:A7:C6	On		
10	192.168.2.109			2:89:03:88:6E	On		
11	192.168.2.111		00:18	C6:08:84:53	On		-
1.1			11				

Figure 14. Input Client Name

In this program the administrator can manually provide the client name by selecting the connected device then selecting the Tools menu, then Entering Client Name. Press enter to enter the client's identity. Client names can be tailored to suit individual needs, for example Computer 1-A, IT Room - A, and so on. This naming is also done for documentation and differentiating between new devices and devices that have been recorded.

locess	ool Help	Signal	Password			
ocess	ront	Signal				
			Cor	nect		
			Status:			
			Bandwidth Contr	0		
					Set	
			🖂 Limt Bandw	dth		
SN	IP Address		MAC Address	Status	Client Name	-
1	192.168.2.101		94:DE:80:46:45:0A	On	EDP-1	
2	192.168.2.1		E4:8D:8C:52:83:A7	On		
3	192 168 2.4		80.95/75 C8.05/F4	On		_
4	192,168,2,162		58:E8:08:00:25:28	On	Storage Tank	_
5	192.168.2.200		F4:81:39:89:DC:19	On	Fotocopy	
6	192 168 2 88		84 2E 99 BF EE BC	On		_
7	192.168.2.100		20:AA:48:67:14:1A	On	Foto Copy	_
9	192.168.2.104		94:DE:80:48:2C:A9	On	Accounting-1	_
9	192 168 2 105 192 168 2 107		00:26:18:D4:18:CE	On	Accounting-2 HRD-1	_
10	192 168 2 107		74:D4:35:25:A7:C6 4C:72:89:03:88:6E	On	FOMS-1	_
12	192 168 2 109		40.12169/03166/6E	On	Plant Manager	
13	192 168 2 112		94:DE:80:48:D0:F3	On	Kasir	
14	192 168 2 97		74:EA:3A:85:6C:32	On	GFG-1	
15	192 168 2 250		00-24/81-E0-C8-88	On		1
16	192 168 2 113		FC-AA-14-4E-18-69	On	EQMS-2	
17	192 168 2 114		00:1F:C8:08:8F:37	On	HRD-2	
18	192.168.2.129		90:28:34:72:21:F9	On	R&D-SB	
19	192 168 2 116		1C:18:00:4A:10:AE	On	GSP	
20	192 168 2 118		74:D4:35:25:A9:3D	On	PPIC	
21	192,168,2,119		74:EA:3A:85:6C:32	On	GFG-1	
22	192 168 2 120		74:D4:35:25:A9:2F	On	GFG-2	
23	192 168 2 122		BC:AE:C5:51:89:C5	On	Maintenance	
24	192.168.2.126		84.2E.99:D8:E5:A9	On	Gudang RM	_
25 26	192.168.2.133 192.168.2.151		18:31:8F 25:78:00 84:2E 99:08:E5:32	On	Engineering Produksi-1	_
26 27	192 168 2 151		60 E3 27 02 E3 7F	On	Produka-1 Produka-2	_
27	192, 168, 2, 152		00/24/88/20.0C/C4	On	Province-2	
29	192 168 2 142		00 17 61 10 59 48	On	FP-2	
30	192 168 2 161		00 12 12 02 27 SC	On	CCTV-POS	
31	192 168 2 103		D4.85.54.85.C4.93	On	EDP-2	Clear
32	192 168 2 141		00:17:61:10:36:9E	On	FP-1	
??	100 100 0 117		74.04.36.36.47.04	00	00	Save
leady			34 de	vice(s) foun	d line	Log 🖣
- and		_	pr de			C-1011011

To Show Log, point the cursor to the lower right corner then click on the log, after that the option will appear, select Show log to display the log of running applications. This log will report the new IP that entered the network along with the time it was entered.



Log What is written is a summary of the processes that occur during the application run, either from the addition of the number of devices or the instructions that have been done by the administrator himself.

ile 1	fool Help					
Access	Point	Signal	Password			
			Con	nect		
			Status			
			Bandwidth Contr	ol	[]	
					Set	
			🖂 Limit Baridwi	dh		
SN	IP Address		MAC Address	Status	Client Name	
1	192.168.2.101		94:DE:80.46.45:0A	On	EDP-1	
2	192.168.2.4		80:95:75:C8:05:F4	On		
3	192.168.2.88		84:2E:99:8F:EE:BC	On		1.42
4	192,168,2,100		20.AA.48.67.14.1A	On		
5	192,168,2,104		94 DE 80 48 2C A9	On	Accounting-1	
6	192,168,2,105		00.26-18.04-18.CE	On	Accounting-2	
7	192.168.2.107		74.D4.35.25.A7.C6	On	HRD-1	
8	192,168,2,109		4C 72 89 03 88 6E	On	EQMS	
9	192.168.2.111	_	00:1F:C6:08:84:53	On		100
10	192,168,2,112		94 DE 80 48 D0 F3	On		Clear
11	192.168.2.97		74.EA.3A.85.6C.32	On		
× [m .			Show log
Ready			33 devic	e(s) found	-	Log 👻
Ready			33 devic	e(s) found		Log 👻 🗄

To save the log, click on the lower right corner, then select Save, then a Save dialog box will appear to determine where the log will be saved. This log will store a record of network activity that occurs.

器 Save As			×
OO - 📕 « De	ktop → Net Tools → NetTools2 - 47	Search NetTools2	٩
Organize 🔻 Ne	v folder		• 📀
Desktop	^ Name	Date modified	Туре
Downloads	NetTools-log.bt	1/27/2021 8:52 AM	Text Docum
📜 Libraries			
Documents	=		
J Music			
E Pictures			
Videos 🛃			
💻 Computer			
🚢 Local Disk (C:)			
👝 Data-X (D:)			
PS2SMB (E:)	▼		۶.
File <u>n</u> ame:	NetTools-log.txt		-
Save as <u>t</u> ype:	Text files (*.txt)		•
Alide Folders	(Save	Cancel

Figure 18. Saving Logs

In this section files can be saved as .txt or other file types if you select All Files (*. *).

🛅 🛄 🤭 🤗 🗢 NetTools-log.txt - WordPad				
Home View	0			
A Courier New 11 A A IF IF IF Paint Paint Date and Inset Paste I I IF IF IF IF Paint Date and Inset Clipboard Font Paragraph Paragraph Inset Inset	Find Content of the second of			
· · · · · · · · · · · · · · · · · · ·	7			
<pre>h //27/2021 8:51:42 AM : Refresh client list 1/27/2021 8:51:48 AM : Added 192.168.2.103 @ D4:85:64:B5:C4:93 from background scan! 1/27/2021 8:51:49 AM : Added 192.168.2.11 @ B0:95:75:C8:05:E6 from background scan!</pre>				
100% 🔵 🦟				

Figure 19. Saved Logs

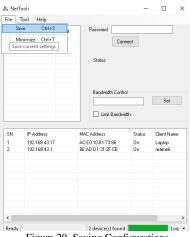


Figure 20. Saving Configurations

This section is used to store settings such as client names and commands that have been registered in it. And when data such as client name and status have been stored, the connection in the process is stopped or turned off when closing the application when it is opened again and will continue from the previous setting storage point.

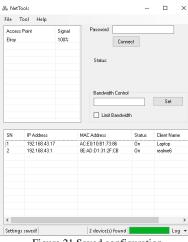


Figure 21 Saved configuration

The settings that have been made are saved, and when the program is opened again will continue from the save point that was done. At this stage the administrator has named the client based on the incoming IP address

V. CONCLUSIONS

Based on the analysis that has been carried out, and designing and testing the application, it can be concluded that:

- a. This application can be used for network administration or network to obtain information and control the network that is connected.
- b. This application has various data calling times based on the large number of devices on the network, ranging from 5 seconds 10 minutes.
- c. This application can be used as a network administration tool because it has the Open Close IP Access feature and by using the Simple Network Management Protocol it makes it easier for network administrators to control their network.

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